

EDUC 500 - Spring 2003

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**EDUC 500 (05) CRN 22575: 3
units**
Friday 5:00-8 p.m. Saturday 9:30
a.m.-3 p.m. & online
Class Location: UH 272
Office hours: after class or by
appointment

EDUC 500 Computer-Based Technology in Education

[Course Objectives](#) [Administrative Requirements](#) [Attendance Policy](#) [Course Requirements](#)

COURSE DESCRIPTION:

In December of 1998, the CTC adopted a new technology standard for Multiple and Single Subject Teaching Credential candidates. The new technology standard requires credential candidates to 1) demonstrate their effective use of technology at a "basic" level (Level 1) prior to issuance of a preliminary credential; and 2) demonstrate their effective use of technology at an "advanced" level (Level II) prior to issuance of a professional clear credential. The purpose of this class is to prepare credential candidates to meet this new technology standard.

Standard 20.5 - Use of Computer-Based Technology in the Classroom

Candidates are able to use appropriate computer-based technology to facilitate the teaching and learning process.

This class emphasizes the curricular implications of computer-based technologies in education. It has been designed to work in tandem with other courses in the Teacher Education Program in meeting the California State requirement for computer education

course work to obtain a preliminary teaching credential. If you are entering the teacher education program, you will be challenged to use what you have experienced in educational settings, EDUC 350, and what you know about teaching children. If you are already teaching in the classroom you will be encouraged to apply what you are learning in educational settings.

PREREQUISITE

Successful completion of the CSUSM [Computer Competency Requirement](#) or approval of instructor. This course is designed to enable decision-making regarding the use of computers to an educational setting. It does not cover instruction of basic computer competencies.

REQUIRED TEXT AND MATERIALS

- *Teachers Discovering Computers: Integrating Technology in the Classroom* (Shelly & Cashman)
- Zip Disk formatted for PC (1 - 100 MB NOT 250 MB) - Label with your name, class # and time
- Pay for Print Card: May be purchased in Academic Hall 202

Optional Resources

- National Educational Technology Standards for Teachers: NETS Book
- Flash disk (optional)

COE Mission Statement

The mission of the College of Education community is to collaboratively transform public education by preparing thoughtful educators and advancing professional practices. We are committed to diversity, educational equity, and social justice, exemplified through reflective teaching, life-long learning, innovative research, and ongoing service. Our practices demonstrate a commitment to students centered education, diversity, collaboration, professionalism, and shared governance. (Adopted by the COE Governance Community October 1997).

COURSE OBJECTIVES:

This class will help you to:

- gain proficiency in the use of computers
- make informed and critically reflective decisions regarding the choice, use and creation of educational technology applications

The following required competencies for all California teachers have been established by legislation. Commencing **January 1, 2000**, the minimum requirements for the preliminary multiple or single subject credential include demonstration of the ability to do the following:

(1) Identify issues involved in the access to, use of, and control of computer-based technologies, including, but not limited to:

(a) the impact of technology upon the learning process;

(b) the moral, legal, and ethical implications, including copyright infringement;

(c) the economic and social implications of that access, use, and control, including the need

to provide equitable access to technology.

(2) Demonstrate, within appropriate subject areas and grade levels, the application and use of computer-based technology as a tool to enhance the development of problem solving skills, critical thinking skills, or creative processes through course-based projects and demonstration lessons. Demonstrate knowledge of basic operations, terminology, and capabilities of computer-based technology and the use of computer hardware, software, and system components.

(3) Appropriate to the subject area and grade level, demonstrate a basic understanding of and ability to use representative programs from each of the following categories:

(a) computer applications and electronic tools, such as word processing, data bases, graphics, spreadsheets, telecommunications (including email), portfolio management, page-layout, networking, reference, and authoring software;

(b) technology-based activities, such as simulations, demonstrations, tutorials, drill and practice, and interactive software;

(c) utility programs for classroom administration, such as those for record keeping, gradebook, lesson planning, generating instructional materials, and managing instruction.

(4) Demonstrate the application and use of computer-based technologies as tools to enable the development of problem-solving skills, critical thinking skills, and creative processes. Examples of such skills and processes are: gathering and analyzing data, generating and testing hypotheses, classifying, comparing and contrasting, inferring, evaluating and composing and designing.

ADMINISTRATIVE REQUIREMENTS OF STUDENTS

This class will utilize distributed learning instructional strategies. Students must keep up with class assignments from week to week and will complete the lab assignments in both on-campus or off-campus locations. Plan to spend up to seven hours out of class each week to complete required readings, communicate with email, complete or expand lab assignments and to gain familiarity with educational technology applications.

Students are required to keep a copy of all work and are expected to submit examples of best practice for their portfolio evaluation. All proof of work accomplished is the responsibility of the student. Students will construct a notebook, portfolio, including disk(s) of the work done over the semester to serve as a professional portfolio and sampling of technology accomplishments. In some cases assignments may be completed within the allotted class time.

Please be sure to read and understand the CSUSM policy on plagiarism and cheating as it will be strictly enforced. Academic dishonesty including plagiarism or copyright infringement will be reported to the University and will result in a course grade of F.

Students with Disabilities Requiring Reasonable Accommodations. Students are approved for services through the Disabled Student Services Office (DSS). This office is located in Craven Hall 5205, and can be contacted by phone at (760) 750-4905, or TTY (760) 750-4909. Students authorized by DSS to receive reasonable accommodations should meet

with their instructor during office hours or, in order to ensure confidentiality, in a more private setting.

Attendance Policy

Due to the dynamic and interactive nature of this course, all students are expected to attend specifically designated classes and communicate regularly with email study groups and instructor to participate in distributed learning activities. Attendance for Ed500 is measured by the degree of active participation both online and in class, the quality of lab work assignments, and the degree of investment as evidenced by positive interaction with professor and peers. Should the student have extenuating circumstances, s/he should contact the instructor as soon as possible.

REQUIREMENTS AND EVALUATION:

California State University San Marcos has adopted an all-university writing requirement. In each course, students are required to write at least 2500 words in essays, exercises, papers and examinations.

- **Labs and Assignments**

Labs will reflect work done at the computers. Assignments will be made to reinforce concepts covered in class and to provide adequate practice. Dependability and promptness are expected. Late assignments will receive reduced points. If you find you cannot be in class, please make sure another class member delivers your assignment. All assignments should be prepared in a digitized format and **printed out free of spelling and grammar mistakes**. Back up your work regularly. Total points for an assignment will be given when: all components of the assignment have been completed to the fullest extent and submitted on time, no grammar or spelling errors are evident, and student has shown understanding of the course concepts addressed in the assignment. Points are deducted for incomplete work or when the quality of the work does not reflect a graduate level. Because of the interactive nature of the class, students will be expected to have their assignments completed and turned in on time. Late assignments will only be accepted if there are extenuating circumstances approved by the instructor.

- **Midterm Examination**

The midterm examination will cover chapters of the textbook and information presented in class. The end of the chapter Check Points provide an excellent review of key concepts.

- **Position Paper**

You will take a position on an education issue related to technology and write a 500 word essay based on at least three references.

- Identity and define the issue
- Clearly state your position
- Give reasons and examples to support your position
- In your conclusion summarize key points and explain what you think should be done
- Carefully edit for spelling, grammar and usage errors

See [Position Paper Rubric](#)

- **Reading Journal**

You will respond to the assigned readings in a reading journal saved as a Word document. As you read the textbook, you will also explore the rich supplementary resources on the textbook Web site. See the Readings for Education 500 schedule in WebCT for specific details. Although you are expected to follow the reading schedule, the journal will be submitted twice during the semester.

- **Final Project**

Critical Analysis: This class requires that you engage in self-reflection to assess the degree to which you have comprehended and are able to apply the concepts covered in this class. You are required to create a portfolio of appropriate samples from your class assignments that you believe best reflect your progress and growth. These may include, but not be limited to the following: sample of a word-processed document, database or spreadsheet projects, PowerPoint or Inspiration. Reflection: From your portfolio samples, select two that are most meaningful to you. Using a word processor, compose a critical reflection describing (a) why you selected these two to write about, (b) what did you enjoy about completing them? (c) what challenges did they present? (d) how did you overcome any obstacles? (e) what did you learn from those assignments? And, most importantly... (f) how would you change your work now that you have had time to reflect? (These reflections equal three pages double spaced, 12 point Times Font - submitted with portfolio).

Synthesis: From the items in your portfolio, select one application that you would like to

investigate further. Develop a student project beyond what the original assignment required. Expand and demonstrate your skills in the application to a higher degree (instructor approval required). The goal of this assignment is to demonstrate your ability to identify, act on, and achieve goals for self-learning with educational applications of technology. (Final Project). This project will be presented to the class.

Application: Using the Lesson Plan Template specified, create a lesson utilizing technology to teach a particular content or skill (developed in the final project). Describe the target population (including age), curriculum standards, instructional objectives, instructional plan for implementation, and methods of evaluation. If you have not previously taught in the classroom, take your plan to a classroom teacher and get feedback before you present. This lesson plan will coincide with the Synthesis (Final Project).

- **Class Investment**

Your investment in this class is demonstrated through regular class attendance and participation, through active, constructive and creative contributions - both online and in class, and through participation in cooperative collaborative learning. The past experience, both aching and computer expertise, of class members will benefit everyone and provide a valuable resource for the class

25% - labs & assignments

10% - midterm examination

15% - position paper

20% - reading journal

20% - portfolio and final project

10% - class investment (attendance and participation)

GRADING PROCEDURES AND ASSIGNMENTS

Grading is calculated on
the standard of

94 - 100 = A	80 - 83 = B-	70 - 73 = C-
90 - 93 = A-	77 - 79 = C+	60 - 69 = D
87 - 89 = B+	74 - 76 = C	below 60 = F
84 - 86 = B		

You must maintain a B average in your teacher education courses

Authorization to Teach English Language Learner

The CSUSM credential program has been specifically designed to prepare teachers for the diversity of languages often encountered in California public school classrooms. The authorization to teach English learners is met through the infusion of content and experiences within the credential program as well as additional coursework. Students successfully completing this program receive a credential with authorization to teach English learners. (Approved by CCTC in SB2042 Program Standards, August 2002)

Definitions

The following definitions are applied from SEC. 2. Section 44259.3 in the Education Code:

- (1) "Educational technology" means the use of computer-based technology in instruction.
- (2) "Computer-based technology" means technologies based on the computer, such as telecommunications, interactive video, and compact disks.
- (3) "System components" means hardware and includes, but is not limited to, printers, monitors, modems, disk drives, scanners, video capture devices, video projection devices, compact disk-read only memory (CD-ROM), and other peripherals that work together in a system.
- (4) "Telecommunications" means the use of computers, modems, and telephone lines to move voice, video information, and data over distances.

(5) "Networking" means terminals or computers, or both, linked for the purpose of moving information and data over distances.

(6) "Course-based project" means an end of course or challenge requirement for the purpose of demonstrating technology competency, especially computer centered subject area expertise.

(7) "Authoring software" means text, graphics, photos, pictures, video, and sound are typically sewn together into a project using authoring software. These software tools are designed to manage multimedia elements and provide user interaction.